

Once a transfer has been approved by the UYSA League Manager, an email will be sent out to all parties involved. As the registrar of the team the player is moving FROM, you will be responsible to start the transfer

The registrar of the team the player is moving TO will receive a notification and process the second half of the



- 9. Check the **Approval** radio button and click UPDATE.
 - a. You will have to do this 3 times as the releasing registrar/administrator

 Players / Admins 	Transfer Status	1	Releasing Le	ague	Registrar	
 Player Lookup 	This page show the ourrent status	Please choo	se your response	to the re	quested transfer be	w ole
+ Admin Lookun	pending transfer	(Approved)	4	Contested	
i Annali nation	Contract methods in			-		
Parent Lookup		Г		and and	1	
Add Player/Admin	Print Transfer				_	
Payment Management	1				-	
ID Cards			(4	odate)	
Event Manager			-			
		Player Informatio	n			
Reports		Name	Age G	roup		ID
E Sign Out		reet, Noone	onoe	6.12		00000-128144
		Overall Status				
Tech Support Contact		Reason	Release	Tran	sfer Status	Effective
0		Moved beyond reasonal	tie Deadlan	Cum	ently no status is	base
and a second		travel	renoing	aval	lable	June
US YOUTH SOCCER.		Releasing Team Information				
		District Leag	ue	CI	ub	
		North Affin	ty Demo	At	finity Demo	
		Team		Te	am #	
	-	Affinity Demo - GU13		01	99-0116013-0172	
		Release Details				
		Role	SI	tatus	Who & When	
		Releasing Team Adminis Releasing Learning Renue	trator A	pproved	Club Registrar [10/7/2010]
		, couper nego	1 A A	1000	and the part of the	
		Transfer Team In	formation			
		North Central Birmingh	m United Soccer		Birmingham United	Seccer
		Associat	ion		Association	
		Team			Team #	
		BUSA 99 United			0245-01EB13-002	3

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10. Once you have clicked update 3 times a notification will be sent to the receiving registrar who will be transfer in Affinity

- 1. Click on the player's account in Affinity
- 2. Click on the **Transfer** tab
- 3. Choose the first option for the Release Type
- Click the **Continue** button This will bring you to a new page where you can enter the information on where the player will be going. (This information can be found on the approved transfer form)
- 5. Select each drop down as you go to complete the destination.
- 6. Select the District (Region), League, Club, Playtype, Age Group, Team, and Reason of the transfer
- Check the box "Initiate transfer on behalf of player"
- 8. Click the **Submit Transfer** button able to complete the process
- 11. The receiving registrar will click the **Approval** radio button and UPDATE 3 times
- 12. Once that has been done the transfer will be complete and the player will appear on their new team.

A player released and registered to a new Team in a new Organization must compete with that Team and may not be **transferred** or **club passed** to another Team within the Organization for the remainder of that seasonal year.